

(4)

UeeteelUeele mecemUee keeilee niw Skeã keãcheveerkeã heeme leare Jeelej neTme
 W_1, W_2, W_3 leLee heeBe YeC[ej S_1, S_2, S_3, S_4, S_5 nQ
 Jemleg keãer Jeelej neTme hej GheueyOelLee $W_1 : 4; W_2 : 8;$
 $W_3 : 9$ SJeelLeeVeeYeC[ej elWhej ceelBe $S_1 : 3, S_2 : 3;$
 $S_3 : 4; S_4 : 5$ and $S_5 : 6$ niw Skeã Jemlegkeães Jeelej neTme
 mesYeC[ej lekeã ues peeves keãer oJ WeBreve nQ meeceve keães Yeepees keã
 F° lece leje ekeã keães eRekeãeUeUesapememesmeeceve keães elLeeVee YeC[ej el
 lekeã Yeepees keãe KeUe&vUeVeece nes mekeã-

		Store (YeC[ej)				
		S_1	S_2	S_3	S_4	S_5
Warehouse (Jeelej neTme)	W_1	2	11	10	3	7
	W_2	1	4	7	2	1
	W_3	3	9	4	8	12

Unit-II / FkeãeFi-III

- What is the problem of queuing theory? Describe characteristics of M/M/1 model. Obtain the expression for waiting time distribution.
 keãleej mecemUee keeilee niw M/M/1 ceepue keãer ceUe elMeseleeSi
 JeeCee keãeepelles OeLee#ee meeUe yeUve keãe JUepekeã eRekeãeUeUes-
- An airline organization has one reservation clerk on duty in its local branch at any given time. The clerk handles information regarding passenger reservation and flight timings. Assume that the number of customers arriving during any given period is Poisson distribution with an arrival rate eight per hour and that the

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A

(Printed Pages 8)

Roll No. _____

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B.Sc. (Part-III) Examination, 2015

(Regular & Exempted)

STATISTICS

Third Paper

(Operation Research)

Time Allowed : Three Hours] [Maximum Marks : 75

Note : Answer five questions in all, taking one question from each Unit. Question No. 1 is compulsory.

OelUekeã FkeãeF&mes Skeã OeMve ues nQ, keãue heeBe OeMveellkeã
 Goej oeepeS- OeMve meb 1 DeereJeeUe&niw

- What do you mean by linear programming problem? Give an example.
 jwKekeã Oeãeeve mecemUee mes Deche keeilee meePeles nQ Skeã
 GoenjCe oeepeles
 - Define basic solution. When does it become degenerate?
 DeeOeej Yee nue keeilee niw Uen [eepejS keãe neLee niw
 - State the fundamental theorem of duality.
 Eweleee keãe ceemUekeã eReeavele yeeFS-

P.T.O.

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(d) What do you mean by slack and surplus variables?

Slack and surplus variables are used in linear programming to convert inequality constraints into equality constraints.

(e) Explain queue length, waiting time in a queue and waiting time in system of queueing system.

Queue length is the number of customers in the queue. Waiting time in a queue is the time a customer spends in the queue. Waiting time in system is the total time a customer spends in the system, including both queueing and service times.

(f) What is an assignment problem? Give its mathematical formulation.

An assignment problem is a special case of a linear programming problem where the objective is to assign a set of tasks to a set of agents in a way that minimizes the total cost. The mathematical formulation is as follows:

(g) Define critical activity and critical path.

Critical activity is an activity that has zero float. The critical path is the longest path through the project network, and it determines the project's duration.

(h) Explain pessimistic time, optimistic time and most likely time used in PERT.

Pessimistic time is the longest possible time an activity can take. Optimistic time is the shortest possible time an activity can take. Most likely time is the time an activity is expected to take.

(i) What is the problem of job sequencing?

Job sequencing is the problem of determining the order in which jobs should be processed to minimize the total completion time.

(j) What do you mean by economic order quantity (EOQ)?

Economic order quantity (EOQ) is the order quantity that minimizes the total cost of inventory, including the cost of ordering and the cost of holding inventory.

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Unit - I / F&F- I

2. Solve the following linear programming problem by Simplex Method :

$$\text{Maximize : } Z = 3x_1 + 5x_2 + 4x_3$$

Subject to the constraints

$$2x_1 + 3x_2 \leq 18$$

$$2x_2 + 5x_3 \leq 10$$

$$3x_1 + 2x_2 + 4x_3 \leq 15$$

$$x_1, x_2, x_3 \geq 0$$

Find the optimum solution using the simplex method.

$$\text{Maximize : } Z = 3x_1 + 5x_2 + 4x_3$$

$$2x_1 + 3x_2 \leq 18$$

$$2x_2 + 5x_3 \leq 10$$

$$3x_1 + 2x_2 + 4x_3 \leq 15$$

$$x_1, x_2, x_3 \geq 0$$

3. What is a transportation problem? A company has three warehouses W_1, W_2, W_3 and five stores S_1, S_2, S_3, S_4 and S_5 . The availability of a given commodity at the warehouses is $W_1 : 4; W_2 : 8; W_3 : 9$. The demand at five stores are $S_1 : 3; S_2 : 3; S_3 : 4; S_4 : 5$ and $S_5 : 6$. The cost of shipping one unit of commodity from warehouse W_i to store S_j are as follows. Find an optimum shipping schedule which minimize the total shipping cost.

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optimum time T?

Job	:	J ₁	J ₂	J ₃	J ₄	J ₅	J ₆
Machine A	:	30	120	50	20	90	110
Machine B	:	80	100	90	60	30	10

Skeā keāej Keeves cell6 keāeJeeXkeāes mecheVe keāj evee nW Fve keāeJeeXkeāe
 A leLee B celMeereellhej AB >eāce cellkeāeJee peevee nW oesveellcelMeereel
 hej ueieves Jeeue meceUe ņelUkeā celMeereelMkeā eUeJes eUe nņee nW
 Deehkeāes keāeJeeXkeāes mecheVe keāj ves keā eUeJes keāeJeeXkeā >eāce keāes Fme
 Yeāe leLee keāj vee nWkeā keāue ueieves Jeeue meceUe T keāce mes keāce
 nes ņen vņelvece meceUe keāee nesee?

keāeJee	:	J ₁	J ₂	J ₃	J ₄	J ₅	J ₆
celMeere A	:	30	120	50	20	90	110
celMeere B	:	80	100	90	60	30	10

9. What is the problem of dynamic programming?
 State Bellman's Optimality principle. Use dynamic programming problem to find the value of :

$$\text{Maximize : } Z = y_1, y_2, y_3$$

$$\text{Subject to : } y_1 + y_2 + y_3 = 5$$

$$y_1, y_2, y_3 \geq 0$$

ieēle ņeāceve mecemņee keāee nW yesveceve keā F° lecelkeāj Ce eņeāevle
 keāesyeeFS- ieēle ņeāceve mecemņee keāe ņeēste keāj lesnņesņecveeUeKele
 keāe ceve eņkeāeUeJes :

$$\text{ceņeēce keāepelUes : } Z = y_1, y_2, y_3$$

$$\text{peyeēkeā : } y_1 + y_2 + y_3 = 5$$

$$y_1, y_2, y_3 \geq 0$$

(5)

reservation clerk can serve a customer in six minutes on an average with an exponentially distributed service time.

- (i) What is the probability that the system is busy?
- (ii) What is the average time spend in the system?
- (iii) What is the average length of the queue and what is the number for customers in the system?

Skeā nJeeF&meē''ve keāer mLeeveUe MeeKee cellkeāmeer eUeJes iēUes meceUe
 hej Skeā eUeēhekeā keāeUe&hej nesee nW eUeēhekeā ņeeņer DeeJ #eCe SJel
 Gņeve meceUe keāer meUeeveDeelMkeā keāeUe&keāj lee ekeāmeer eUeJes iēUe
 meceUe celMDeeves Jeeves «eenkeāMkeāer meKņee, peyeēkeā Deeves keāer oj 8
 ņeēle leēse nes keāes hņeeņe mebyēšve ceveles nņes eUeēhekeā Skeā «eenkeā
 keāer Deemeleve 6 eņeveš celMDee keāj mekeālee nW meēleņe keāe yeēšve
 SkeāheesņeņeMeUee nes lees :

- (i) ņeCeeveer keā JņeJemle nesves keāer ņeēUekeālee keāee nW
- (ii) ņeCeeveer celMSkeā «eenkeā keāe KeUe&keāj ves keāe Deemele meceUe keāee nW
- (iii) keāleej keāer Deemele uecyeeF&leLee keāleej celM«eenkeāMkeāer meKņee keāee nW

Unit-III / FkeāF-III

6. (a) Describe different components of network diagram. Explain briefly the rules of network construction.

(6)

vesjeka eŋe kea eŋeeve DeleJeeell/kaes JeeCoke kaep elles-
vesjeka eŋe kaes yevees cell/Deleie nes Jeeves eŋeeell/kaes
meŋe cell/eeFS-

- (b) A project consists of a series of tasks labelled A, B,, H, I with the following relationship (W < X, Y means X and Y can not start until W is completed ; X, Y < W means W can not start until both X and Y completed) :

A < D, E; B, D < F; C < G; B, G < H; F, G < I.

Construct the network diagram.

Ska ŋeepees kea keaell A, B,, H, I cell/eeve
mcyevDe n# (W < X, Y kea ceveska X, Y Meg: veneRne
mekales peye Ieka keaell W hej e veneR nes pelee IeLe X,
Y < W kea cevesnOke keaell W Ieye Ieka veneRMeg: ne
mekales peye Ieka keaell X Deej Y hej s veneR nes pelee) :

A < D, E; B, D < F; C < G; B, G < H; F, G < I)

vesjeka eŋe keaer meŋi ŋeeve kaep elles

7. A project schedule has the following characteristics :

(7)

Ska ŋeepeve meŋer kea eŋeeve ue#eCe nQ:

Activity (kaell)	Duration (meeŋe)
1-2	3
1-4	2
1-5	2
2-3	4
4-7	4
4-6	7
5-6	4
3-8	2
7-8	5
6-9	6
8-9	3

- (i) Draw an arrow diagram for this project.
Fme ŋeepeve kea vesjeka eŋe yeveeFS-
(ii) Calculate critical path and total project duration.

>eaeŋe Ieka heLe SJeŋ keŋe ŋeepeve meeŋe eŋeeveŋeŋe

Unit-IV / FkaeF-IV

8. In a factory there are six jobs to be performed each of which should go through two machines A and B in the order AB. The processing timings (in hour) for the jobs on two machines are given. You are required to determine the sequence for performing the job that could minimize the total elapsed time T. What is the