

## **Primality Test**

- The scheme for generating large primes like Mersenne and Fermat failed
- How to generate large prime for cryptography
- Choose a large number and test it is prime
- Two categories of testing prime:
- Deterministic algorithm: always gives a correct answer

Probabilistic algorithm: gives an answer that is correct most of the time, but not all the time

#### Primality test

- Deterministic algorithm:
- 1. Divisibility algorithm—use as divisors all numbers smaller than  $\sqrt{n}$
- 2. AKS algorithm- 2002, Agarwal, Kayal, Saxena polynomial bit operation time complexity
- Probabilistic algorithm:
- 1. Fermat test
- 2. Square root test:

 $\sqrt{1} = \pm 1 \pmod{p}, \sqrt{1} = \pm 1 \pmod{n}$ And other values

3.Miller - Rabbin test: combination of 1 and 2

#### **Factorization**

Factorization plays a very important role in the security of several public key cryptography

- Factorization method
- 1. Trial division (sieve of Eratosthenes)  $p \le \sqrt{n}$

Method is good if  $n \le 2^{10}$  inefficient and infeasible for factoring large integers, complexity exponential

2.Fermat factorization method:  $\begin{array}{l} n = x^2 - y^2 = ab \\ a = x + y, b = x - y \end{array}$ 

#### **Factorization**

- Pollard p-1 method
- · Pollard rho method
- Quadratic sieve : sieve procedure to find value  $x^2 \pmod{n}$  used to factor integer more than 100 digits almost 300 bits .

Complexity subexponential,  $O(e^{c}), c = (\ln n \ln \ln n)^{1/2}$ 

• Number field sieve: base on find  $x^2 \equiv y^2 \pmod{n}$ 

Complexity is  $O(e^{c}), c = 2(\ln n)^{1/3}(\ln \ln n)^{2/3}$ 

#### Factorization

Assume that there is a computer can perform 2<sup>30</sup> (almost 1 billion) bit operations per second. What is the approximate time required for this computer to factor an integer of 100 digits using Quadratic sieve method (ii) number sieve (i)

A number with 100 digits has almost 300 bits

 $n = 2^{20}$ ,  $\ln 2^{30} = 207$ ,  $\ln \ln 2^{30} = 5$ . For quadratic sieve method We have  $(207)^{12}(5)^{12} = 14 \times 2.23$  this means we need  $e^{-3/2}$ bit operations that can be done in  $e^{32}/2^{30}$  20 hours

• For N.F.S. :  $(207)^{13} \times (5)^{22} = 6 \times 3 = 18$  this meand we need  $e^{1.8}$ Bit operations that can be done in  $e^{1.8} / 2^{30} = 6$  seconds

## **Discrete** logarithm

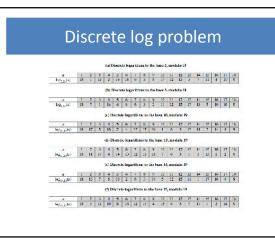
- Exponential and logarithm are inverse process Exponential  $y = a^x$  Logarithm:  $x = log_a y$
- In cryptography a common modular operation is exponential  $y = a^x \pmod{n}$ , n has primitive roots.
- Discrete  $\log x = d\log_a y \pmod{n}$
- Fast exponential is possible using square and multiply method.
- In cryptography if we use exponentiation to encrypt or decrypt, the adversary can use logarithm to attack .
- Exhaust search: write an algorithm that continuously calculate  $y = a^x \pmod{n}$  until it find value of given y.
- $y = a^x \pmod{n}$  until it find value of given y. This algorithm is very inefficient for large integers. The complexity is this algorithm is exponential.

#### Discrete log problem

- the inverse problem to exponentiation is to find the discrete logarithm of a number modulo p
- > that is to find i such that  $b = a^i \pmod{p}$
- > this is written as  $i = dlog_a b \pmod{p}$
- if a is a primitive root then it always exists, otherwise it may not, e.g.,
  - $x = \log_3 4 \mod 13$  has no answer
  - $x = \log_2 3 \mod 13 = 4$  by trying successive powers
- whilst exponentiation is relatively easy, finding discrete logarithms is generally a hard problem

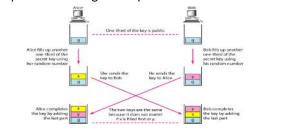
#### Discrete log cryptography

- The following questions arises in this cryptosystem
- 1. Given an element a and a group  $G = \langle Z_n^*, \rangle$  how to find the a is primitive root of G?
- (i)We need to find (n), which is as difficult as factorization of n. (ii)We need to check o(a) = (n),
- Given a group G, how to check all primitive roots of G? this is more difficult than first task because we need to repeat part (ii) for all elements of G
- 3. Given G how to select a primitive root of G?
- In cryptography the user choose the value of n so he/she knows the value of (n). To find primitive root user tries several elements until he finds the first one.



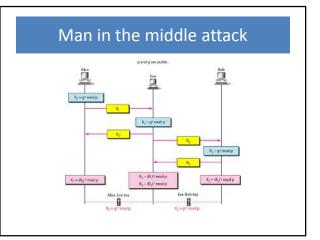
#### Diffie Hellman Key exchange

 The symmetric key in the Diffie Hillman protocol is K = g<sup>xy</sup> mod p.



#### Diffie Hellman key exchange example

- Let us give a trivial example to make the procedure clear. Our example uses small numbers, but note that in a real situation, the numbers are very large. Assume g = 7 and p = 23. The steps are as follows:
- 1. Alice chooses x = 3 and calculates  $R_1 = 7^3 \mod 23 = 21$ .
- 2. Bob chooses y = 6 and calculates  $R_2 = 7^6 \mod 23 = 4$ .
- 3. Alice sends the number 21 to Bob.
- 4. Bob sends the number 4 to Alice.
- 5. Alice calculates the symmetric key  $K = 4^3 \mod 23 = 18$ .
- 6. Bob calculates the symmetric key  $K = 21^6 \mod 23 = 18$ .
- The value of K is the same for both Alice and Bob;  $g^{xy} mod p = 7^{18} mod 23 = 18$ .



#### Public key encryption scheme

- RSA public key cryptosystem
- Elgamal public key cryptosystem
- Digital signature based on public key cryptosystem

#### Public key cryptography requirements

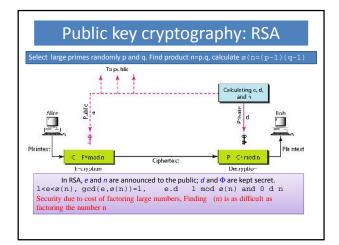
- > need a trapdoor one-way function
- > one-way function has
  - $\succ$  Y = f(X) easy  $\succ$  X = f<sup>-1</sup>(Y) infeasible
- > a trap-door one-way function has
- $Y = f_k(X)$  easy, if k and X are known
- $> X = f_k^{(-1)}(Y)$  easy, if k and Y are known
- $> X = f_k^{-1}(Y)$  infeasible, if Y known but k not known
- ➤ a practical public-key scheme depends on a suitable trap-door one-way function

#### Security of Public Key Schemes

- like private key schemes brute force exhaustive search attack is always theoretically possible
- but keys used are too large (>512bits)
- security relies on a large enough difference in difficulty between easy (en/decrypt) and hard (cryptanalyse) problems
- more generally the hard problem is known, but is made hard enough to be impractical to break
- requires the use of very large numbers
- ➤ hence is slow compared to private key schemes

# Public key cryptography: RSA

- ▹ by Rivest, Shamir & Adleman of MIT in 1977
- best known & widely used public-key scheme
- based on exponentiation in a finite (Galois) field over integers modulo a prime
  - exponentiation takes O((log n)<sup>3</sup>) operations (easy)
- ➤ uses large integers (eg. 1024 bits)
- ➤ security due to cost of factoring large numbers
  - factorization takes O(e log n log log n) operations (hard)
  - Finding (n) is as difficult as factoring the number n



## RSA: Example

▶ Bob chooses 7 and 11 as p and q and calculates  $n = 7 \cdot 11 = 77$ . The value of F = (7 - 1)(11 - 1) or 60. Now he chooses two keys, e and d. If he chooses e to be 13, then d is 37. Now imagine Alice sends the plaintext 5 to Bob. She uses the public key 13 to encrypt 5.

Plaintext: 5
$C = 5^{13} = 26 \mod{77}$
Ciphertext: 26

## RSA: Example

Jennifer creates a pair of keys for herself. She chooses p = 397and q = 401. She calculates n = 159,197 and  $F = 396 \cdot 400 =$ 158,400. She then chooses e = 343 and d = 12,007. Show how Ted can send a message to Jennifer if he knows e and n.

 Suppose Ted wants to send the message "NO" to Jennifer. He changes each character to a number (from 00 to 25) with each character coded as two digits. He then concatenates the two coded characters and gets a four-digit number. The plaintext is 1314. Ted then uses e and n to encrypt the message. The ciphertext is 1314<sup>343</sup> = 33,677 mod 159,197. Jennifer receives the message 33,677 and uses the decryption key d to decipher it as 33,677<sup>12,007</sup> = 1314 mod 159,197. Jennifer then decodes 1314 as the message "NO". Figure 30.25 shows the process.

# PSA: Example • currently assume 1024-2048 bit RSA is secure $\int_{100/72}^{10} = -345 \qquad \text{fd} = -2007 \qquad \text{fd$

#### RSA: Realistic example

• Let us give a realistic example. We randomly chose an integer of 512 bits. The integer p is a 159-digit number.

 $\begin{array}{l} p=96130345313583504574191581280615427909309845594996215822583150879647940\\ 45505647063849125716018034750312098666606492420191808780667421096063354\\ 219926661209 \end{array}$ 

#### The integer q is 160-digit number

q = 12060191957231446918276794204450896001555925054637033936061798321731482 14848376465921538945320917522527322683010712069560460251388714552496900 0359660045617

## RSA: Realistic example

#### We calculate n=pq. It has 309 digits:

n = 11593504173967614968892509864615887523771457375454144775485526137614788 54083263508172768788159683251684688493006254857641112501624145523391829 27162507656772727400097082714127730434960500556347274566628060099924037 10299142447229221577279853172703383938133469268413732762200096667667183 1831088373420823444370953

#### We calculate F. It has 309 digits:

$$\begin{split} \varphi &= 11593504173967614968892509864615887523771457375454144775485526137614788\\ 54083263508172768788159683251684688493006254857641112501624145523391829\\ 27162507656751054233608492916752034482627988117554787657013923444405716\\ 98958172819609822636107546721186461217135910735864061400888517026537727\\ 7264467341066243857664128 \end{split}$$

# RSA: Realistic example

We choose e = 35,535. We then find d.

**e** = 35535

d = 58008302860037763936093661289677917594669062089650962180422866111380593852 82235873170628691003002171085904433840217072986908760061153062025249598844 48047568240966247081485817130463240644077704833134010850947385295645071936 77406119732655742423721761767462077637164207600337085333288532144708859551 36670294831

Alice wants to send the message "THIS IS A TEST" which can be changed to a numeric value by using the 00–26 encoding scheme (26 is the space character).

# RSA: Realistic example

The ciphertext calculated by Alice is  $C = P^e$ , which is.

$$\label{eq:constraint} \begin{split} \mathbf{C} &= 4753091236462268272063655506105451809423717960704917165232392430544529\\ & 6061319932856661784341835911415119741125200568297979457173603610127821\\ & 8847892741566090480023507190715277185914975188465888632101148354103361\\ & 6578984679683867637337657774656250792805211481418440481418443081277305\\ & 9004692874248559166462108656 \end{split}$$

Bob can recover the plaintext from the ciphertext by using

 $P = C^d$ , which is P = 1907081826002619041819

#### RSA: Realistic example

The ciphertext calculated by Alice is  $C = P^e$ , which is.

C = 4753091236462268272063655506105451809423717960704917165232392430544529 6061319932856661784341835911415119741125200568297979457173603610127821 8847892741566090480023507190715277185914975188465888632101148354103361 6578984679683867637337657774656250792805211481418440481418443081277305 9004692874248559166462108656

Bob can recover the plaintext from the ciphertext by using  $P = C^d$ , which is

P = 1907081826081826002619041819

The recovered plaintext is THIS IS A TEST after decoding.

## **Elgamal Cryptosystem**

#### Presented in 1984 by Tather Elgamal

#### Key aspects:

- · Based on the Discrete Logarithm problem
- · Randomized encryption

#### Application:

- · Establishing a secure channel for key sharing
- · Encrypting messages

#### Elgamal Cryptosystem: key generation

Participant A generates the public/private key pair

- 1. Generate large prime p and generator g of the multiplicative Group  $\mathbb{Z}_p^*$  pf of the integers modulo p.
- 2. Select a random integer  $a, 1 \le a \le p-2$ , and compute  $g^a \mod p$ .
- 3. A's Public key is  $(p, g, g^a)$ ; A's Private key is a.

#### Elgamal Cryptosystem: Encryption and decryption process

Participant B encrypts a message m to A

- Obtain A's authentic public key (p, g, g<sup>a</sup>).
  Represent the message as integers m in the range {0, 1, ..., p = 1}.
- 3 Select a random integer  $k_i$   $1 \le k \le p-2$
- 4 Compute  $\gamma = g^k \mod p$  and  $\delta = m + (g^k)^k$ 5. Send ciphertext  $e = (\gamma, \delta)$  to A

Participant A receives encrypted message m from B

- Use private key a to compute (γ<sup>p−1−a</sup>) mod p. Note: γ<sup>p−1−a</sup> γ<sup>−a</sup> a<sup>−ak</sup> y a
- 2. Recover *m* by computing  $(\gamma^{-n}) * \delta \mod p$ .