

## Divide-and-Conquer: Matrix Multiplication Strassen's Algorithm

### Matrix Multiplication Problem

Matrix Multiplication. Given two matrices:

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \quad B = \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

Return matrix C

$$C = \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix} \quad c_{ij} = \sum_{r=1}^k a_{ir} \cdot b_{rj}.$$

### Step 1: Straightforward Solution.

Algorithm MatrixMultiply solves the Matrix Multiplication problem in a straightforward manner.

### Algorithm

```
MatrixMultiply(n,k,m,A[1..n][1..k], B[1..k][1..m])
begin
  C[1..n][1..m]; // define the result matrix
  for i = 1 to n do
    for j = 1 to m do
      c = 0;
      for s = 1 to k do
        c = c + A[i][s] * B[s][j];
      end for
      C[i][j] = c;
    end for
  end for
  return(C);
end
```

## Analysis

Correctness is straightforward: the algorithm implements faithfully the definition of the matrix multiplication.

Runtime. Let us assume that  $n = \Theta(N)$ ,  $m = \Theta(N)$  and  $k = \Theta(N)$ . Let us estimate the runtime complexity of Algorithm MatrixMultiply by counting the most expensive operations in the algorithm: the multiplications.

The  $c = c + A[i][s] * B[s][j]$  assignment statement will be executed exactly  $n \cdot m \cdot k$  times. With the assumptions about, we obtain our bound on the runtime of the algorithm:  $T(N) = \Theta(N^3)$ .

## A Divide-And-Conquer Algorithm for Matrix Multiplication

**Note:** For the sake of simplicity (but without loss of generality) assume that we are multiplying to square  $n \times n$  matrices  $A$  and  $B$ , i.e.,  $m = n$  and  $k = n$ .

**Key Observation:** Matrix Multiplication can be performed blockwise.

Let

$$A = \begin{pmatrix} X & Y \\ Z & W \end{pmatrix}, B = \begin{pmatrix} P & Q \\ R & S \end{pmatrix},$$

$$\text{where } X = \begin{pmatrix} a_{11} & \dots & a_{1\frac{n}{2}} \\ \vdots & \ddots & \vdots \\ a_{\frac{n}{2}1} & \dots & a_{\frac{n}{2}\frac{n}{2}} \end{pmatrix}, Y = \begin{pmatrix} a_{1\frac{n}{2}+1} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{\frac{n}{2}\frac{n}{2}+1} & \dots & a_{\frac{n}{2}n} \end{pmatrix}, \text{ and so on}$$

Then, in fact,

$$A \cdot B = \begin{pmatrix} XP + YR & XQ + YS \\ ZP + WR & ZQ + WS \end{pmatrix}$$

Here  $XP$ ,  $YR$ ,  $XQ$ ,  $YS$ ,  $ZP$ ,  $WR$ ,  $ZQ$  and  $WS$  are products of the respective matrices  $X$ ,  $Y$ ,  $Z$ ,  $W$ ,  $P$ ,  $Q$ ,  $R$ ,  $S$  and the  $+$  operator is the element-by-element matrix addition.

Using this observation, we can devise a divide-and-conquer algorithm for multiplying matrices

## Algorithm

```
Algorithm MatrixSum(n, A[1..n][1..n], B[1..n][1..n])
begin
    C[1..n][1..n];
    for i = 1 to n do
        for j = 1 to n do
            C[i][j] = A[i][j] + B[i][j];
        end for;
    end for;
    return(C);
end
```

## Analysis

Consider the running time of the Algorithm MatrixSum. The assignment operation in that algorithm is performed  $n^2$  times, so, the running time of the algorithm is  $O(n^2)$  ( $\Theta(n^2)$ , in fact).

Now, we can devise the recurrence relation to represent the running time of Algorithm MMDC. Algorithm MMDC reduces solving problem of multiplying of two  $n \times n$  matrices to eight problems of multiplying  $n/2 \times n/2$  matrices, and computing four  $O(n^2)$  matrix sums. Therefore, the recurrence relation for Algorithm MMDC is:

$$T(n) = 8T(n/2) + O(n^2)$$

To solve this recurrence relation, observe that in terms of the Master Theorem  $a = 8$ ,  $b = 2$  and  $\log_b(a) = 3$  and  $f(n) = O(n^2) = o(n^{\log_b(a) - \epsilon}) = o(n^{3 - 0.2})$  for  $\epsilon = 0.2$ . Therefore, by the Master Theorem,

$$T(n) = O(n^3)$$

This does not improve upon the straightforward algorithm, but as we saw before with finding second largest number problem, this gives us a set up to devise a better algorithm that would not be possible without Divide-and-Conquer.

## Strassen's Algorithm

In 1969, Volker Strassen, a German mathematician, observed that we can eliminate one matrix multiplication operation from each round of the divide- and-conquer algorithm for matrix multiplication.

Consider again two  $n \times n$  matrices

$$A = \begin{pmatrix} X & Y \\ Z & W \end{pmatrix}, B = \begin{pmatrix} P & Q \\ R & S \end{pmatrix}$$

We recall

$$A \cdot B = \begin{pmatrix} XP + YR & XQ + YS \\ ZP + WR & ZQ + WS \end{pmatrix}$$

Strassen's Algorithm is based on observing that  $XP + YR$ ,  $XQ + YS$ ,  $ZP + WR$  and  $ZQ + WS$  can be computed with only seven (instead of eight as in Algorithm MMDC) matrix multiplication operations, as follows.

First, compute the following seven matrices:

$$P_1 = X(Q - S)$$

$$P_2 = (X + Y)S$$

$$P_3 = (Z + W)P$$

$$P_4 = W(R - P)$$

$$P_5 = (X + W)(P + S)$$

$$P_6 = (Y - W)(R + S)$$

$$P_7 = (X - Z)(P + Q)$$

Note: Computing each of the  $P_1, \dots, P_7$  matrices requires one matrix multiplication operation per matrix.

Second: observe the following equalities:

$$P_5 + P_4 - P_2 + P_6 = (X+W)(P+S) + W(R-P) - (X+Y)S + (Y-W)(R+S) =$$

$$XP + XS + WP + WS + WR - WP - XS - YS + YR - WR + YS - WS = \mathbf{XP + YR}$$

$$P_1 + P_2 = X(Q - S) + (X + Y)S = XQ - XS + XS + YS = \mathbf{XS + YS}$$

$$P_3 + P_4 = (Z + W)P + W(R - P) = ZP + WP + WR - WP = \mathbf{ZP + WR}$$

$$P_1 + P_5 - P_3 - P_7 = X(Q - S) + (X + W)(P + S) - (Z + W)P - (X - Z)(P + Q) =$$

$$XQ - XS + XP + XS + WP + WS - ZP - WP - XP + ZP - XQ + ZQ = \mathbf{ZQ + WS}$$

That is,

$$A \cdot B = \begin{pmatrix} P_5 + P_4 - P_2 + P_6 & P_1 + P_2 \\ P_3 + P_4 & P_1 + P_5 - P_3 - P_7 \end{pmatrix}$$

### Analysis

We note that a direct implementation of Strassen's Algorithm involves seven recursive calls to multiplication problems of size  $n/2 \times n/2$ , but also involves significantly more calls to MatrixSum algorithm that runs in quadratic time. Nevertheless, the  $f(n)$  function in terms of the Master Theorem remains  $f(n) = O(n^2)$ , while the entire recurrence relation becomes

$$T(n) = 7T(n/2) + O(n^2)$$

By Master Theorem, because  $n^2 = o(n^{\log_2 7 - \epsilon})$ , the running time of the Strassen's Algorithm is

$$T(n) = O(n^{\log_2 7}) = O(n^{2.81})$$

Note. This is not a tight upper bound on the algorithmic complexity of matrix multiplication. The current best algorithmic bound is  $O(n^{2.3728})$ . This algorithm, however, and other algorithms similar to it have a very large multiplicative constant associated with the computation, that it is not practical to use.